



Semester 1		Credits	Success Marker	Semester 2		Credits	Success Marker
ART 100 Drawing I	3			ART 103 3D Foundation	3		
ART 102 2D Foundation	3			ARTS/ARTD 300/400 Elective	3		
ARTH 282/292*	3			ARTH 282/292*	3		
Foundational Study	3			Foundational Study	3		
Foundational Study	3			Knowledge Domain	3		
Total hours	15			Total hours	15		
				Notes/Comments: *May count as BFA and Knowledge Domain credit*			

Semester 3		Credits	Success Marker	Semester 4		Credits	Success Marker
ARTS/ARTD 300/400 Elective	3			ARTD 303 Video Art	3		
ARTD 273 Introduction to Time Arts	3			ARTS/ARTD 300/400 Elective	3		
ARTD 313 Beginning Photo	3			ARTS/ARTD 300/400 Elective	3		
Knowledge Domain	3			Knowledge Domain	3		
Foundational Study	3			Knowledge Domain	3		
Total hours	15			Total hours	15		
Notes/Comments:				Notes/Comments:			

Semester 5		Credits	Success Marker	Semester 6		Credits	Success Marker
ARTD 350 Sound	3			ARTD 373 3-D Animation	3		
ARTD 370 2-D Animation	3			ARTD 466 Intermediate Arts	3		
ARTH Elective	3			ARTS/ARTD 300/400 Elective	3		
ARTS/ARTD 300/400 Elective	3			ARTH Elective	3		
Knowledge Domain	3			University Elective	3		
Total hours	15			Total hours	15		
Notes/Comments:				Notes/Comments:			

Semester 7		Credits	Success Marker	Semester 8		Credits	Success Marker
ARTD 467 Advanced Topics: Video Art	3	• Apply for graduation (2/1 for May, 6/15 for August, or 9/1 for December)		ARTD 475 Time Arts: Special Topics	3		
ARTD 473 Advanced Topics: 3-D Animation	3			ARTD 406 Senior Project	3		
ARTD 409 Interactive Art	3			ARTS/ARTD 300/400 Elective	3		
University Elective	3			University Elective	3		
University Elective	3			University Elective	3		
Total hours	15			Total hours	15		
Notes/Comments:				Notes/Comments:			

Notes/Comments: This is an example of what a four-year plan could look like for a typical incoming freshman. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.